Mimsy’s Half-Assed, Super Bias, I don’t give a fuck, Some good points, Character Changes List, Here you go, Suck me, \*\*TRIGGER WARNING\*\*

Character: If they’re gone, I have no idea what to do and/or have no opinion. Ask someone else

Moves: Green = Buffs Red = Nerfs

Mario – Fireball spam is too tempting (Only 1 fireball when jumping)

Luigi - No Changes Needed

Peach – Pull a regular turnip for once (fix random number generator)

Bowser –

* Remove frame 1 dair armor
* Make dair/RR down throw kb rely on percent
* Fix momentum glitch on up b/ meteor cancelling on jump

Yoshi - No Changes Needed

Donkey Kong - No Changes Needed

Wario –

* d tilt hitbox and priority is ridiculous
* Fix bair (self-explanatory)
* Lower aerial Mobility
* Fix up b momentum glitch

Ganondorf – No changes needed

Samus –

* Increase endlag on downtilt
* Why is every hitbox for the entire duration of samus’ up b the equivalent to falcon’s knee?

Pikachu –

* Idk, maybe something about bair, or down b ledge guarding, up b cancel?

JigglyPuff – Increase Aerial mobility Make up b two rings smaller

Pichu – Fix Character Model (USE BENT’S PATCH)

Mewtwo – Too much to nerf, I’ll let the devs deal with this one

Squirtle –

* Why does Squirtle have super armor?
* Make nair reasonable

Ivysaur –

* Give neutral B a meteor cancel window
* Make down air sleep hitbox bigger
* Reduce end lag on jabs and move the cancel window to earlier

Charizard –

* Up b, Idk if this is because people suck, but people rarely sweet spot the ledge. Do something?
* Fair is massive
* And rocks are gay

Lucario – down b, it's a counter, so make it a counter

Meta Knight – he needs nerfs but idk, ask someone else. All I know is

* Add start-up lag to side b

Fox - No Changes Needed

Falco –

* Make up b about fox’s length
* Make fair and fsmash hitboxes fit where you’re actually attacking

Wolf – remove up b armor, his recovery is free

Marth - No Changes Needed

Roy – I Have no further opinion than

* Fix his momentum on side B, the glitch is most prevalent in roy
* Maybe nerf his nair kb?

Falcon – No Changes Needed

But if you wanna…

* Make reverse up b have same momentum as up b
* Make his side b on stage Ganpn’s holding dash attack, but with fire instead of purple
* Reverse knee hitbox?

Ice Climbers – Make dair hitbox only fit the ice block, not the ic’s entire body

Pit – No fancy unneeded bullshit, just give him his original Minus Max (I think) up b back. Not the infinite one.

\*\*Disclaimer – I don’t know how to fix ledges and shields cause I just play the game and deal with what they are. So if you’re triggered about me not including shields and ledges, go ask someone who thinks they know what they’re talking about\*\*

\*\*Disclaimer Part 2 – This is supposed to be a salty, biased, fun list. I know that. This is for entertainment with some truth behind it. If you want to super analyze this bs, then go ahead but don’t tag me in chat every 5 minutes about it cause I obviously don’t care\*\*